

COMP
110

Introduction to Lists

Lists

A list is a **data structure**—something that lets you reason about multiple items.

Examples of lists:

- To-do list
- Assignment Due Dates
- Grocery List

***Lists can be an arbitrary length! (Not a fixed number of items.)*

Declaring the type of a list

<list name>: list[<item type>]

grocery_list: list[str]

Declaring the type of a list

<list name>: list[<item type>]

grocery_list: list[str]



str, int, float, etc.

Initializing an empty list

With a constructor:

- `<list name>: list[<item type>] = list()`
- `grocery_list: list[str] = list()`

The constructor **list()** is a *function* that returns the literal `[]`

With a literal:

- `<list name>: list[<item type>] = []`
- `grocery_list: list[str] = []`

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Bringing it back to something we know, you can create an empty string using the constructor **str()** or the literal `""`

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Bringing it back to something we know, you can create an empty string using the constructor **str()** or the literal `""`

Let's try it!

Create an empty list of floats with the name `my_numbers`.

Adding an item to a list


```
<list name>.append(<item>)
```

```
grocery_list.append("bananas")
```


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- Method: a function that *belongs* to the **list** class
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Let's try it!

Add the value 1.5 to my_numbers.

Initializing An Already Populated List

<list name>: `list[<item type>]` = [`<item 0>`, `<item 1>`, ... , `<item n>`]

grocery_list: `list[str]` = ["bananas", "milk", "bread"]

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Let's try it!

Create a list called `game_points` that stores the following numbers: 102, 86, 94

Indexing

```
grocery_list: list[str] = ["bananas", "milk", "bread"]
```

```
grocery_list[0]
```

***Starts at 0, like with strings!*

Indexing

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grocery_list: list[str] = ["bananas", "milk", "bread"]
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```
grocery_list[0]
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***Starts at 0, like with strings!*

Let's try it!

In `game_points`, use subscription notation to print out 94.

Modifying by Index

```
grocery_list: list[str] = ["bananas", "milk", "bread"]
```

```
grocery_list[1] = "eggs"
```

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```
grocery_list: list[str] = ["bananas", "milk", "bread"]
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Let's try it!

In `game_points`, use subscription notation to change 86 to 72.

Modifying by Index

```
grocery_list: list[str] = ["bananas", "milk", "bread"]
```

```
grocery_list[1] = "eggs"
```

Let's try it!

In `game_points`, use subscription notation to change 86 to 72.

Question: Could you do this type of modification with a string? Try it out!

Length of a List

```
grocery_list: list[str] = ["eggs", "milk", "bread"]
```

```
len(grocery_list)
```

Length of a List

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grocery_list: list[str] = ["eggs", "milk", "bread"]
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```
len(grocery_list)
```


Let's try it!

Print the length of
game_points.

Remove an Item From a List

```
grocery_list: list[str] = ["eggs", "milk", "bread"]
```

```
grocery_list.pop(2)
```




Index of item you want to remove

Remove an Item From a List

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```
grocery_list.pop(2)
```

Index of item you want to remove



Let's try it!

Remove 72 from
game_points.